LEARNING LAND

Melissa Wilson
Tori Majors
Deanna Tucker
ABOUT OUR PROJECT

- We conducted our project at Vandergriff Elementary school with Mrs. Francis’ first grade class.
- We based our project on the children’s game Candyland, but changed the name to Learning Land.
- The game was designed to be a way to review and reinforce what the children had previously learned in their class.
  - We obtained some previously done worksheets from Mrs. Francis and we took questions from those to ask the kids.
  - Melissa also read a book she had chosen before we began the game and the reading questions were derived from that.
  - We had a prize box that was made and filled with lots of candy and little prizes as incentive for continuing the game and doing well.
TIME LOG

- Melissa:
  Hours spent on project:
  3 hrs. Spent discussing project (includes classroom time, texting, and email)
  2.5 hrs. Time spent doing actual presentation
  3 hrs. Time spent preparing materials for presentation (including questions, game pieces and prize box)
  2 hrs. Time spent shopping and purchasing prized for game
  2 hrs. Time spent picking appropriate book to read to class and ask questions on
  Total time: 12.5 hours

- Tori:
  Hours spent on project:
  3 hrs. spent discussing project (includes classroom time, texting, and email)
  1 hr. driving back and forth
  2.5 hrs. doing the actual project
  1 hr. setting up the project
  30 minutes cleaning up afterwards
  2 hrs. shopping for prizes and supplies
  2 hrs. spent putting questions together and making footprints
  1 hr. spent researching questions to ask for the different subjects
  Total time: 12.8 hours
Deanna:

Hours spent on project:
3 hrs. spent discussing project (includes classroom time, texting, and email)
2.5 hrs. doing the actual project
30 minutes cleaning up afterwards
1 hr. setting up the project
1 hr. spent putting together questions and footprints
1.5 hrs. spent talking to the principal about the project
1.5 hrs. collecting the worksheets from the teacher and talking to her
1 hr. shopping for prizes and supplies
1.5 hrs. driving back and forth

Total time: 13.3 hours
RULES AND OUTLINE OF THE GAME

- Each child shook the box that had a set of dice in it.
- Once the dice was rolled, the children were to count the number, and then count that many footprints forward and go to that specific one.
- Once there, depending on the color footprint they landed on, they were given a question.
- If they answered the question correctly, they were allowed to choose a prize from the prize box; if answered incorrectly they were instructed to stay where they were.
- Once the kids reached the end, they were instructed to return to their desks where we allowed them to pick one more prize as a “good job” for doing so well and for learning.
Melissa reading the story to the kids.
PICTURES!
MORE PICTURES